Richard Roberts | 2D Animator & Storyboard Artist

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EXPERIENCE

Newscape Studios | 2023, 2025-2026
2D Animator, Storyboard Artist, Compositor

- Animated 2D rigs and composited scenes for lively, episodic YouTube videos.
- Collaborated closely with directors to deliver clear and expressive storyboards, including comedy, drama, and action.
- Delivered finished work consistently within swift, weekly deadlines.

Groundwork Animation | 2024 - 2025
2D Animator, Storyboard Artist, Concept Artist, Series Co-Developer

- Co-developed an original animated social media mini-series (Pop-Pop Ping!), contributing story, designs, boards and animation to define each show's visual style and tone.
- Tasked with individually storyboarding and animating a majority of episodes.
- Animated using a variety of methods, including self-made 2D rigs, hand drawn, and photo bashing.

sWooZie | 2020 – 2024, 2026
2D Animator, Storyboard Artist, Rig Builder

- Built 2D rigs, boarded, and animated on a variety of relatable and comedic shorts for the popular YouTube channel, sWoozie.
- Adapted quickly to various work pipelines consisting of group and individual work.
- Worked directly with creator, sWooZie throughout the animation process to keep projects in line with visions.

Ross Bollinger Animation | 2021
Storyboard Artist

- Created comedic, slapstick-filled, and expressive storyboards for the internet series *Pencilmation*.
- Communicated closely with directors to deliver boards with a diverse range of cartoony emotions and actions for dramatic and comedic scenes.

EDUCATION

Southern Adventist University | 2014 - 2018
B.S. Character Animation

SKILLS & TOOLS

- **Skills:** Hand-drawn animation, 2D rigged animation, 2D rig building, storyboarding, concept art, game development, 3D modeling
- **Software:** Toon Boom Harmony, Storyboard Pro, TV Paint, Blender, Procreate, Photoshop, Clip Studio Paint, Da Vinci Resolve, Unity